



# ASAP® Optional Add-Ons



### REMOTE™ for ASAP

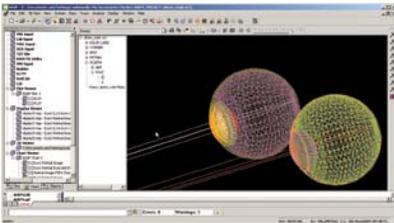
Numerous REMOTE enhancements are available in the ASAP 2010 V1R1 release, including the option to purchase additional REMOTE session licenses. REMOTE session licenses are used for distributed processing on multiple cores, processors, and networked computers.

All editions of ASAP come with 5 REMOTE session licenses that can be used in concert with two local ASAP sessions. Each REMOTE session license can be assigned to perform tasks on a particular core of a particular processor. With the new improvements in ASAP 2009, you may now assign REMOTE sessions to all available cores on your local machine.

Additional REMOTE session licenses may be purchased in increments of 1, 5, 10, 15, 25, 50, and 100 licenses. Contact your ASAP Sales Representative for pricing.

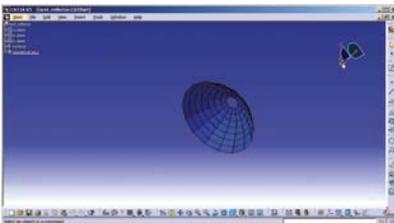
REMOTE Features include:

- Initialize, monitor, and retrieve data from REMOTE sessions
- Control how REMOTE sessions are configured on available cores, processors, and computers
- Trace more rays, run tolerancing studies, evaluate multiple designs simultaneously



### BIO Toolkit for ASAP

The BIO Toolkit™ for ASAP® is a set of interactive and example scripts for modeling light propagation and scattering in biological systems. The Toolkit is the only simulation tool available to model light/tissue interactions in human skin at user-defined wavelengths, and to model light propagation in accurate, monocular or binocular human eye models.



### CATIA Module for ASAP

The CATIA Module allows ASAP users to open native CATIA V5 files from within ASAP. BRO is an adopter of the CAA V5 architecture, which means CATIA users can count on accurate, seamless geometry transitions into ASAP.



### ELTM for ASAP

The Exterior Lighting Test Module (ELTM) automates the task of SAE, FMVSS and ECE test compliance for automotive lighting designers. The ELTM also supports and stores user-defined tests, walks users through the setup process, and presents a pass/fail indicator for each test point.